



## 2023 SCOR Columbus Day Weekend Fall Classic Rules

Please e-mail us at [tournament@scor.org](mailto:tournament@scor.org) with inquiries.

1. The FIFA/USSF Laws of the Game shall govern the play of all matches except where provided below.
2. **ROSTERS/PASSES/INSURANCE FORMS/PERMISSION TO TRAVEL FORMS:** A copy of the certified team roster will be checked against player passes and surrendered at the time of registration (U9 players do not require player passes) . Each team will be limited to the players, coach(es), and manager(s) whose names appear on that certified roster. Roster sizes by age group are as follows: U13 to U15 - 22 players; U11 to U12 - 16 players; U9 to U10 - 12 players. In the event that any player is added to the roster after the first game or if an ineligible player participates in any game, that team will forfeit all games in which such player played.
3. In addition, a [Medical Release Form](#) for each player must be shown at the time of registration / check-in. You may use your club's version, but it must be valid. Your documents should be carried with the coach or manager at all times during the tournament.
4. Teams from outside Region 1, must have an authorized copy of their state association travel approval form available at registration.
5. Player passes will be checked at registration and must be available for inspection at each game. They may be checked at the referee's or a tournament official's discretion prior to the start of or during the game.
6. **GAME DURATION:** The duration of games shall be 30 minutes for U9 and U10 (two 15 minute halves with a 5 minute halftime), 40 minutes for U11 to U12 (two 20 minute halves with a 5 minute halftime), and 50 minutes for U13 to U14/15 (two 25 minute halves with a 10 minute halftime). If the size of the tournament is such that the length of the games must be changed, coaches will be notified ahead of time.
7. The tournament director reserves the right to change the duration or location of any game.
8. Any team not ready to play within 5 minutes of the scheduled starting time for its match shall forfeit the game to its opponent by a score of 3-0. The minimum number of players to constitute a team are 4, 6, 8 for 7v7, 9v9, and 11v11 play respectively.

9. **UNIFORMS/COLOR CONFLICTS:** If there is a conflict in uniform color, the home team is required to change shirts. The home team is listed first on the schedule.
10. **SUBSTITUTION RULES:** Substitutions are allowed by either team on any stoppage of play with the permission of the referee, unless the team requesting the substitution would gain an unfair advantage by delaying the restart of play. There are unlimited substitutions. Re-entry is permitted.
11. **Coaches, managers, and team officials** are not permitted on the field of play without the referee's permission. Anyone violating this rule is subject to disciplinary action by the referee and/or the tournament director.
12. Each team is required to provide a lines person for its side of the field if official lines persons are not available.
13. **CONDUCT:** All participants in the tournament are expected to maintain a high standard of conduct, keeping in mind they are guests in a public area with children present. The use of foul, abusive, or threatening language will not be tolerated. Should it come to the attention of tournament officials, any person, persons, or team that has conducted themselves inappropriately, the Tournament Director reserves the right to take remedial action, which may include a deduction of team points, forfeiture of a game, expulsion of the person, persons, or team from the tournament, or banning of a team or club from future SCOR tournament events.
14. **RED CARDS (& YELLOW CARDS):** Any player, Coach or Manager receiving a RED CARD or Two YELLOW CARDS in the same game shall be suspended for the remainder of the game and for the next (1) game their team is scheduled to play. Any player, coach, or manager being sent from the field of play a second time shall be suspended for the remainder of the tournament. A Red Card issued to a Coach or Player will also result in the deduction of one (1) point per red card in that team's point standings. (U9-U15). Two Yellow Cards issued to a Coach or Player in the same game will be treated the same as a Red Card and will also result in the same deduction of one (1) point per red card equivalent in that team's point standings. (U9-U15). ALL decisions of the Referees that do not conflict with tournament rules are final and binding.
  - **SERIOUS FOUL PLAY (why a Referee might give a Red Card):**
    - i. A tackle or challenge that endangers the safety of an opponent or uses excessive force or brutality must be sanctioned as serious foul play.
    - ii. Any player who lunges at an opponent in challenging for the ball from the front, from the side or from behind using one or both legs, with excessive force or endangers the safety of an opponent is guilty of serious foul play.
  - **EARLY TERMINATION of Play due to misconduct:**
    - i. It will be the referees discretion to terminate a game due to serious foul play, fighting, violent conduct or brutality.

- ii. If the referee terminates a game for misconduct by the coach, players and/or spectators, the referee will record the score, minutes into the match, explanation, and the names and/or jersey numbers of those people responsible.
  - iii. Offending teams can expect to lose points in their standings. The tournament director will determine the outcome of the match for each team: win, loss, draw, early termination or forfeit.
- 15. **NO MERCY RULE:** All games will be played to completion, but no advantage will be given for a goal differential more than 3 points. Final games scores will be recorded with the score differential applied. This should discourage teams from running up the score.
- 16. **FORFEITS:** Forfeits will be logged as a score of 3-0 (forfeiting team scoring 0)
- 17. **DIVISION STANDINGS:** Standings of all age groups shall be determined as follows:
  - 3 points shall be awarded for a win
  - 1 point shall be awarded for a tie
  - 0 points shall be awarded for a loss
  - -1 point shall be given for each Red Card from the final game score
  - -3 points shall be given for an Early Termination of Play due to misconduct
- 18. **STANDINGS:** Teams shall be ranked in the standings by the number of points they have been awarded. In the case of a tie in the standings involving two or more teams, the following system shall be used to determine the final standings:
  - Most wins
  - Head to head
  - Goal against
  - Goal for (maximum of 3 goal differential per game)
- 19. Where an age group is divided into more than one division, separate standings will be kept for each division.
- 20. **PROTESTS:** shall not be accepted and may not be lodged.
- 21. Consumption of alcoholic beverages is prohibited on fields and in parking areas.
- 22. Use of any tobacco and/or vapor products are prohibited on or near the fields and in the parking areas.
- 23. **PLAYER ELIGIBILITY:** All players must be born on or after the birth dates for their age group classification as indicated below. All players and the teams to which they are registered must be properly registered with their state or national soccer association. Following are the earliest birth dates for each age group:
  - U-15 Born on or after 1/1/09
  - U-14 Born on or after 1/1/10

- U-13 Born on or after 1/1/11
- U-12 Born on or after 1/1/12
- U-11 Born on or after 1/1/13
- U-10 Born on or after 1/1/14
- U-9 Born on or after 1/1/15

24. **BALL SIZE:** The following ball sizes shall apply for the designated age divisions:

- U13 and U14: #5 Ball
- All other divisions: #4 Ball

25. **PICTURES:** Any photographs or videos taken of children on any team by SCOR may be used for promotional and commercial purposes in printed, audio-visual, or electronic form.

Please e-mail us at [tournament@scor.org](mailto:tournament@scor.org) with inquiries.